Geometric Tools Engine 7 Update History

Contents

1 Updates to Version 7.0

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The version release dates are listed here. Versions released before the current version may be obtained by email request.

• Version 7.0 posted January 7, 2024.

The updated files and related notes are provided for the versions in each of the ensuing sections. Each section has a list of changes that occurred to the version number mentioned in that section. Those changes were rolled up into the zip file that was posted for the next version. Modified files are colored gold, new files are colored green, and deleted files are colored red. Source code is colored violet.

1 Updates to Version 7.0

March 13, 2024. Ported the Hermite interpolations from GTE to GTL. Verified the systems of equations and solutions that produce the coefficients of the polynomials, both using code that generates code for the system and by using Mathematica to solve symbolically the numerous cases. Unit tests for the GTL code are more rigorous than those for GTE, so the GTL code and unit tests were back-ported to GTE. The SmoothLatticeInterpolation.pdf document has been updated significantly to describe the coefficient construction.

```
GTE/Mathematics/HermiteCubic.h
GTE/Mathematics/HermiteQuintic.h
GTE/Mathematics/HermiteBicubic.h
GTE/Mathematics/HermiteBiquintic.h
GTE/Mathematics/HermiteTricubic.h
GTE/Mathematics/HermiteTriquintic.h
```

February 25, 2024. Added a new file for fitting a parabola to points (x, f(x)). The document Least Squares Fitting of Data by Linear or Quadratic Structures has been updated with a section describing the algorithm.

```
GTE/Mathematics/ApprParabola2.h
```

Fixed minor issues after porting the code and unit tests to GTL: Removed test code. The isUnique value was set to false when the intersection of intervals is a nondegenerate interval. Instead, isUnique must be set to true when the w-values are the same at the interval endpoints, false otherwise.

```
GTE/Mathematics/InscribedFixedAspectRectInQuad.h
```

February 24, 2024. Implemented the maximum-area, fixed-aspect-ratio, axis-aligned rectangle inscribed in a convex quadrilateral. See the document Largest Fixed-Aspect, Axis-Aligned Rectangle

```
GTE/Mathematics/InscribedFixedAspectRectInQuad.h
```

February 19, 2024. Modified the code based on Lev A. Melnikovsky's mathematical formulation to avoid computing eigenvectors until needed and to avoid numerical discontinuities when computing eigenvectors.

GTE/Samples/Imagics/ExtractRidges/ExtractRidgesConsole.cpp

February 1, 2024. I had added the new files BVTree.h, BVTreeOfTriangles.h, and AABBBVTreeOfTriangles.h to the MSVS 2022 project and filter files. The MSVS 2019 project and filter files needed the new files added to them.

 $GTE/GTM at hematics.v16. \{vcproj, vcsproj. filters\}$

January 31, 2024. The GTE LInfinityNorm function was missing a std::fabs applied to M[0]. The GTL version of this function is correct.

GTE/Mathematics/Matrix.h

January 29, 2024. The function operator() was missing the test for zOrder being 5 or smaller. The inner-most loop had k bounded by 4 when it should have been 6.

GTE/Mathematics/HermiteTriquintic.h

January 20, 2024. Added abstract classes and derived class for constructing a bounding volume tree for geometric primitives. These will eventually replace the current OBB tree classes. The class ABBBVTreeOf-Triangles was needed for a contracting project.

 $\label{eq:GTE-Mathematics-BVTree-h} $$\operatorname{GTE/Mathematics/BVTreeOfTriangles.h}$$$\operatorname{GTE/Mathematics/AABBBVTreeOfTriangles.h}$$$

January 18, 2024. The finite-difference approximation to the second-order derivative $\partial^2 f(x,y)/\partial y^2$ had a typographical error. Also, to avoid sign changes artificially generated because the numerical eigensolver can be inconsistent in returning eigenvectors: At one point an eigenvector U is returned but at a nearby point an eigenvector is return that is approximately -U. Thanks to Lev A. Melnikovsky for reporting the problems and fixing them.

GTE/Samples/Imagics/ExtractRidges/ExtractRidgesConsole.cpp

January 7, 2024. New major version posted, no updates yet.